

Mariner Mars 1971/Pioneer 10 Multi-Mission Level Modeling Runs Using the SFOF Mark IIIA Central Processing System Model

H. S. Simon

SFOF/GCF Development Section

Simulation models are currently being used for Space Flight Operations Facility (SFOF) development at the Jet Propulsion Laboratory. This article documents the results of a series of modeling runs made during January and February 1972. The model contained a majority of the SFOF Mark IIIA Central Processing System capabilities required to simultaneously support the orbital phase of the Mariner Mars 1971 mission and the early cruise phase of the Pioneer 10 mission.

I. Introduction

Simulation models are currently being developed in the SFOF/GCF Development Section to support the design and implementation of the SFOF Mark IIIA Central Processing System (CPS). SFOF Mark IIIA modeling studies began in May 1969 when it was learned that NASA would be providing JPL with IBM 360 Model 75 digital computers to form the nucleus of the SFOF Mark IIIA CPS.

The IBM Computer System Simulator (CSS) program was selected for model development activities since it runs on the 360/75 and the program itself applies specifically to computer systems. The results of previous modeling studies that were performed during the early stages of SFOF Mark IIIA development are described in Refs. 1 and 2.

This article summarizes the results of seven modeling runs made during January and February 1972 to evaluate the performance of the SFOF Mark IIIA CPS, con-

figured to simultaneously support the orbital phase of the Mariner Mars 1971 mission and the early cruise phase of the Pioneer 10 mission. A more detailed summary is contained in JPL IOM 9181-35-72, dated February 16, 1972 (JPL internal document).

II. Objectives

There were several objectives associated with this series of modeling runs:

- (1) Use the model to analyze the overall performance of the Central Processing System under conditions of dual mission loading.
- (2) Alleviate problem areas (primarily main memory core lockout) by changing the hardware and software characteristics of the model.
- (3) Determine the effect of heavy external loading on the system and change the model characteristics in order to support this level of loading.

III. Model Description

The SFOF Mark IIIA hardware configuration that was modeled is shown in Fig. 1. The following changes were made to this normal configuration:

- (1) *Runs 3, 6, and 7.* A 4-megabyte IBM 2301 drum was installed on channel 1 of the 2860-2. The 2314 disk files were relocated to channels 2 and 5.
- (2) *Run 4.* The Large Capacity Storage (LCS) was expanded from 2 to 4 megabytes. The read/write storage cycle in the model, for a double word, was reduced from 8 to 4 microseconds to reflect the two-way interleaving addressing structure.

The line assignments for the 2909-3 input and output high-speed data (HSD) subchannels were arbitrarily chosen.

The software configuration that was modeled defined the functional capabilities at the following levels:

Operating System: JPLOS, Version 3.0
Applications Software: Mission Build, Model 5,
Version 18

The allocation of disk resident load modules and data tables for each of the runs are shown in Table 1. In the model, information from a Model 5, Version 25 listing was used as the basis for organizing the data on the mission disk packs.

The size and residency of permanently allocated system core is shown in Table 2.

The Statistics Gathering System (SGS) that functions under the control of the 360/75 operating system provided timing information from the "live" system that was used to calibrate the model. In addition, data obtained from listings, flow charts, and other design information provided a percentage of manual calibration. It is estimated that the model used for this series of runs received approximately 30% SGS and 60% manual calibration.

IV. Description of Modeling Runs

The seven runs were executed in the following sequence:

Run	Hardware configuration	System activity	Results
1	Normal	Processing and display of real-time input data, E140 site playback data, and TTY recall data.	Ran to completion. No problems or anomalies observed.
2	Normal	Same processing as for Run 1, <i>and</i> the generation of Predicts and Sequence of Events files.	Terminated by core lockout.
3	Drum	Same as for Run 2.	Same as for Run 2.
4	4 megabytes of LCS	Same as for Run 2.	Ran to completion. No problems or anomalies observed.
5	Normal	Processing and display of real-time input data and the generation of Predicts and SOE files. Playback and recall data were eliminated from the script.	Terminated by core lockout.
6	Drum	Same as for Run 2.	Terminated due to backlogging of queues in the model. System heading for core lockout.
7	Drum	Same as for Run 5.	Ran to completion. No problems or anomalies observed.

V. Environment and Sequence of Events

The types and number of simulated input data streams are listed in Table 3.

Other significant events, with their occurrence in time relative to the beginning of the run (t_0), were:

- (1) $t_0 + 25$ seconds. Predicts (ϕ -factor) file generation of 2 passes for each of 4 stations.
- (2) $t_0 + 70$ seconds. Telemetry SDR recall for *Mariner*.
- (3) $t_0 + 70$ seconds. Sequence of Events file generation of approximately 360 lines of data.
- (4) $t_0 + 100$ seconds. Telemetry SDR recall for *Pioneer*.
- (5) $t_0 + 150$ seconds. Recall of 100 records of *Mariner* tracking data from the 490 Communications Processor.

Additionally, a commanding sequence to DSS 14 for *Mariner*, consisting of manual entry, transmission, and enabling of a command block, was executed during each run. A TCP stack-loading sequence to DSS 51 for *Pioneer* was also simulated. Pseudo-residuals were calculated for all input tracking streams.

Table 4 lists the displays that were initialized during each run.

VI. Results

The results of the seven runs are summarized in Tables 5 through 11. Each of the snap intervals represents one minute of simulated real time. A glossary of terms used in these tables appears in Table 12.

The following is a summary of significant items:

- (1) Runs 1, 4, and 7 were considered successful in that they executed to completion (a minimum of 5 one-minute snap intervals).
- (2) Runs 2, 3, 5, and 6 terminated prematurely due to main memory core lockout conditions.
- (3) Run 1 was the base run. There were no significant problems or anomalies observed during this run.
- (4) Runs 2 and 3 both terminated at approximately 50 seconds into the third snap. Core lockout occurred about 20 seconds after the recall of tracking data from the Communications Processor was initiated.
- (5) A higher CPU utilization occurred during the third snap interval of Run 3 (82% vs 45% for Run 2). This reflects the increase in execution of user tasks resulting from the relocation of JOBLIB load modules to the drum and marking them non-LCS allocatable.
- (6) Only minor changes were made to the software functions in the model for Run 4. An improvement in system performance would be expected if significant changes were made to take advantage of the additional 2 megabytes of LCS.
- (7) The elimination of E140 playback and CP recall data did not prevent core lockout from occurring during Run 5 when the normal configuration was utilized. Making Sequence of Events load modules non-LCS allocatable and eliminating playback and recall resulted in no significant difference. System performance was not degraded by in-line execution of the Sequence of Events generator (SEG) load modules. Approximately 300 kbytes of LCS were made available during this run. CPU utilization during snap intervals 4 and 5 decreased drastically due to lack of main memory core. During interval 5, the entire CPU utilization is attributable to the system's unsuccessful searches for available core.
- (8) During Runs 6 and 7, a quantity of load modules was left on disk pack 133 and marked LCS allocatable. All other M3A5.RTDS.GO load modules were placed on the drum and marked non-LCS allocatable.
- (9) Run 6 was terminated approximately 10 seconds into the fifth snap as a result of queues in the model overflowing. While core lockout was not the immediate cause of the run termination, there was much purging required to satisfy GETMAIN requests. The resulting delay led to data being backlogged. The backlog increased at such a rate that even if queue overflow had not occurred it is reasonable to assume that core lockout would have occurred before the backlog could have been processed.
- (10) The same hardware configuration was utilized for Runs 6 and 7. Elimination of E140 playback and CP recall data from Run 7 removed the catalyst that caused core lockout in Run 6.
- (11) By eliminating the playback and recall data, and placing some of the JOBLIB load modules on drum, it was possible to complete Run 7 without the loss of other real-time input data.

- (12) The tapes on Channel C, used primarily for data logging, were utilized approximately 25%.
- (13) Printer 460, used to display the telemetry latest available data (LAD) dump, is the only device that approaches saturation for each run.
- (14) The outbound HSD channel to Ames was also very active, with a channel utilization of near 70% for each run.
- (15) Input/output (I/O) channel and subchannel utilization figures indicate there were no serious problems in this area.
- (16) The maximum backlog of output queues, related to the line printer, for six of the seven runs was 20 kbytes.

VII. Conclusions

Based upon the assumptions made for each run, Run 7 provided the best overall results as summarized below. The run was operationally terminated after 6½ snap intervals due to the expiration of available 360/75 computer time.

- (1) Operating system overhead was a lower percentage of total CPU utilization.
- (2) Highest amount of phi-factor file and SEG program execution.
- (3) No main core user requests had to wait.
- (4) No load modules purged from LCS.
- (5) Main core and LCS usage less than maximum.

- (6) No tasks had to wait while storage management attempted to satisfy their core requests.
- (7) No backlogging or loss of data.

The very high level of CPU utilization prevalent in Run 7 can be attributed to (1) use of LCS for user GETMAINS with an accompanying increase in execution time, and (2) the presence of the SEG and PREDICTS load modules, which once in core will absorb most of the CPU time not used by the real-time subsystems.

Generally, main core is the limiting resource in the system. The CORE=(LCS, MAIN) option results in improved overall system performance when used on a system-wide basis. The additional main core freed up allows load modules to be more readily loaded and decreases the number of main core purges required. In order to avoid "overuse" of LCS, it is necessary to exercise sound judgment when marking load modules non-LCS allocatable in order to have LCS available for user GETMAINS.

The runs show that tasks which buffer large amounts of data in core (either directly or indirectly by queuing it for someone else) will cause a heavily loaded system to collapse. The recall of tracking data from the CP is the obvious example on the input side of the system, but telemetry playback can have the same effect if data are arriving faster than they can be processed.

In order to study the core lockout problem resulting from the fragmentation of core over a period of time, longer modeling runs would be required.

References

1. Simon, H. S., "SFOF Mark IIIA Central Processing System Model Development," in *The Deep Space Network Progress Report*, Technical Report 32-1526, Vol. I, pp. 95-102. Jet Propulsion Laboratory, Pasadena, Calif., Feb. 15, 1971.
2. Simon, H. S., "Mariner Mars 1971 Launch Phase Study Using the SFOF Mark IIIA Central Processing System Model," in *The Deep Space Network Progress Report*, Technical Report 32-1526, Vol. III, pp. 179-186. Jet Propulsion Laboratory, Pasadena, Calif., June 15, 1971.

Table 1. Allocations of frequently accessed load modules and data tables

Load modules and data tables	Run 1	Run 2	Run 3	Run 4	Run 5	Run 6	Run 7
Tracking							
SDR data table	132	132	232	132	132	232	232
Telemetry							
Mariner load modules	133	133	Drum	133	133	133	133
Mariner SDR data table	232	232	532	232	232	532	532
Pioneer load modules	133	133	Drum	133	133	Drum	Drum
Pioneer SDR data table	133	133	233	133	133	233	233
Monitor and Ops Control							
Load modules	133	133	Drum	133	133	133	133
Pioneer							
Data table	134	134	234	134	134	234	234
Near real-time processors							
PREDICTS load modules	133	133	Drum	133	133	Drum	Drum
PREDICTS data tables (1)	133	133	233	133	133	233	233
PREDICTS data tables (2)	233	233	533	233	233	533	533
SEG data tables (2)	133	133	233	133	133	233	233
SEG data tables (1)	134	134	234	134	134	234	234
SEG data tables (2)	233	233	533	233	233	533	533
UI display and output load modules	133	133	Drum	133	133	133	133
Format modules	133	133	Drum	133	133	Drum	Drum
RTSPOOL	237	237	537	237	237	537	537
MDR WRITE	237	237	537	237	237	537	537

Table 2. Permanently allocated system core

Description	Size, kbytes	Residence
Nucleus	124	Main
Nucleus	46	LCS
System queue area	30	Main
Trace table	14	Main
Resident job queue	10	LCS
LINKLIB directory	88	LCS
SVCLIB directory	56	LCS
Master scheduler	22	Main
RTDS.GO directory	50	LCS
RESIDENT RTPRGLIB	42	LCS
RT error message LMs	16	LCS
Non-UPDA data tables	898	LCS

Table 3. Simulated input data streams

Type	Spacecraft	Station	Rate	Via
E140	<i>Mariner</i>	14	33 1/3 bps	HSD
O420	<i>Mariner</i>	14	50 bps	HSD
E140 Playback ^a	<i>Mariner</i>	62	33 1/3 × 8 bps	HSD
Tracking	<i>Mariner</i>	14	1 sample/min	CP ^b
Tracking	<i>Mariner</i>	62	1 sample/min	CP
Tracking recall	<i>Mariner</i>	62	46 samples/sec	CP
Perf/status	N/A	14	12 blocks/min	HSD
Summary	N/A	14	2 blocks/min	HSD
Perf/status	N/A	62	12 blocks/min	HSD
Summary	N/A	62	2 blocks/min	HSD
F384	<i>Pioneer</i>	51	2048 bps	HSD
Tracking	<i>Pioneer</i>	42	1 sample/min	HSD
Tracking	<i>Pioneer</i>	51	1 sample/min	CP
Perf/status	N/A	42	12 blocks/min	HSD
Summary	N/A	42	2 blocks/min	HSD
Perf/status	N/A	51	12 blocks/min	HSD
Summary	N/A	51	2 blocks/min	HSD
Status	N/A	GCF	3 blocks/min	CP
AGC	<i>Pioneer</i>	42	1 block/74 sec	HSD

^aE140 playback rate = 8 times original data rate.

^bCP = UNIVAC 490 Communications Processor.

Table 4. Initialized displays

User	Display device	Quantity	Active displays
<i>Mariner</i>	DTV channels	35	32
	F-132 printers	9	18
	TTY printers	14	19
<i>Pioneer</i>	DTV channels	18	26
	F-132 printers	6	41
	TTY printers	10	23
DSN	DTV channels	17	18
	F-132 printers	4	5
	TTY printers	18	21

Table 5. Statistics from Run 1

Item measured	SNAP1	SNAP2	SNAP3	SNAP4	SNAP5
<i>CPU utilization (total)</i>	58%	67%	77%	76%	67%
Applications	21%	24%	26%	26%	24%
Operating system overhead	37%	43%	50%	48%	42%
<i>CPU utilization (task breakdown)</i>					
Tracking Subsystem	2%	1%	7%	6%	1%
Telemetry Subsystem	11%	18%	15%	15%	17%
Command Subsystem	0.2%	0.1%	0.2%	0.4%	0.5%
Monitor and Ops Control Subsystem	8%	9%	9%	9%	9%
User Interface Subsystem	30%	31%	36%	36%	24%
Operating system tasks	7%	7%	8%	8%	7%
<i>Main core usage</i>					
Average in use	630K	726K	806K	792K	784K
Average amount allocated	932K	961K	972K	970K	961K
Number of purges	10	21	70	63	39
Number of requests that had to wait	0	0	0	0	0
Number of LM's scatter loaded	0	0	0	0	0
<i>LCS usage</i>					
Maximum	1995K	2043K	2039K	2044K	2046K
Average	1920K	2001K	1995K	2009K	2026K
LCS GETMAIN'ed core (average)	142K	174K	175K	191K	204K
Number of LM's purged from LCS	0	10	3	0	11
<i>I/O utilization</i>					
2860-2 Selector Channel					
Channel 1 (disk)	6%	9%	24%	19%	11%
Channel 2 (disk)	5%	16%	12%	12%	13%
Channel 6 (LCS)	12%	16%	23%	22%	18%
2870 Multiplexer Channel					
Selector subchannel 1 (tapes)	23%	24%	26%	24%	23%
Selector subchannel 4 (Pioneer devices)	0%	0%	0%	0%	0%
Printer (OF9)	13%	33%	13%	12%	12%
2909-3 Asynchronous Data Channel					
HSD08 (output subchannel to Ames)	79%	71%	72%	77%	71%
Subchannel 46x	0%	0%	0%	0%	0%
Printer (460)	85%	93%	93%	93%	93%
<i>Task queues</i>					
CPU					
Number	10004	13546	16128	15627	13829
Average time	6 ms	5 ms	6 ms	6 ms	4 ms
Core					
Number	0	0	0	0	0
<i>Task response times</i>					
Tracking	196 ms	224 ms	161 ms	179 ms	123 ms
Telemetry	131 ms	193 ms	274 ms	276 ms	229 ms
Monitor and Ops Control	417 ms	244 ms	206 ms	249 ms	236 ms
<i>Backlog</i>					
Tracking data	0	0	41	0	0

Table 6. Statistics from Run 2

Item measured	SNAP1	SNAP2	SNAP3 ^a
<i>CPU utilization (total)</i>	76%	95%	45%
Applications	34%	41%	13%
Operating system overhead	43%	53%	31%
<i>CPU utilization (Task breakdown)</i>			
Tracking Subsystem	2%	1%	2%
Telemetry Subsystem	11%	18%	8%
Command Subsystem	0.2%	2%	2%
Monitor and Ops Control Subsystem	9%	10%	5%
User Interface Subsystem	31%	32%	15%
Operating system tasks	7%	8%	7%
Predicts (phi-factor file) generation	12%	21%	5%
Sequence of events generation	—	1%	1%
<i>Main core usage</i>			
Average in use	690K	884K	1007K
Average amount allocated	944K	970K	1011K
Number of purges	28	739	767
Number of requests that had to wait	0	30	55
Number of LM's scatter loaded	0	101	108
<i>LCS usage</i>			
Maximum	2045K	2044K	2041K
Average	1975K	2020K	2018K
LCS GETMAIN'ed core (average)	173K	218K	220K
Number of LM's Purged from LCS	38	45	2
<i>I/O utilization</i>			
2860-2 Selector Channel			
Channel 1 (disk)	25%	24%	8%
Channel 2 (disk)	16%	18%	4%
Channel 6 (LCS)	16%	28%	19%
2870 Multiplexer Channel			
Selector subchannel 1 (tapes)	34%	28%	16%
Selector subchannel 4 (Pioneer devices)	0%	0%	0%
Printer (OF9)	14%	50%	28%
2909-3 Asynchronous Data Channel			
HSD08 (output subchannel to Ames)	80%	71%	35%
Subchannel 46x	0%	0%	0%
Printer (460)	78%	93%	39%
<i>Task queues</i>			
CPU			
Number	12878	17210	7393
Average time	8 ms	11 ms	0 ms
Core			
Number	0	527	671
Average time	—	21 ms	310 ms
<i>Task response times</i>			
Tracking	256 ms	3328 ms	2832 ms
Telemetry	141 ms	273 ms	894 ms
Monitor and Ops Control	456 ms	301 ms	398 ms
<i>Backlog</i>			
Tracking data	0	0	99
Telemetry data	0	15	10
<i>Input TTY and HSD lost</i>	0	0	117

^aCore lockout occurred 50 seconds into snap interval 3.

Table 7. Statistics from Run 3

Item measured	SNAP1	SNAP2	SNAP3 ^a
<i>CPU utilization (total)</i>	82%	92%	82%
Applications	38%	45%	43%
Operating system overhead	42%	46%	38%
<i>CPU utilization (task breakdown)</i>			
Tracking Subsystem	1%	1%	2%
Telemetry Subsystem	14%	16%	11%
Command Subsystem	0.2%	0.2%	0.2%
Monitor and Ops Control Subsystem	13%	13%	14%
User Interface Subsystem	39%	42%	29%
Operating system tasks	7%	7%	7%
Predicts (phi-factor file) generation	5%	9%	7%
Sequence of events generation	—	1%	11%
<i>Main core usage</i>			
Average in use	653K	835K	945K
Average amount allocated	950K	974K	985K
Number of purges	16	66	82
Number of requests that had to wait	0	0	23
Number of LM's scatter loaded	0	9	72
<i>LCS usage</i>			
Maximum	1504K	1564K	1603K
Average	1462K	1519K	1559K
LCS GETMAIN'ed core (average)	216K	273K	313K
Number of LM's purged from LCS	0	0	0
<i>I/O utilization</i>			
2860-2 Selector Channel			
Channel 1 (drum)	23%	46%	74%
Channel 2 (disk)	5%	5%	12%
Channel 5 (disk)	14%	11%	7%
Channel 6 (LCS)	12%	11%	9%
2870 Multiplexer Channel			
Selector subchannel 1 (tapes)	31%	29%	22%
Selector subchannel 4 (Pioneer devices)	0%	0%	0%
Printer (0F9)	13%	34%	6%
2909-3 Asynchronous Data Channel			
HSD08 (output subchannel to Ames)	74%	68%	53%
Subchannel 46x	0%	0%	0%
Printer (460)	78%	84%	84%
<i>Task queues</i>			
CPU			
Number	12307	15228	11465
Average time	13 ms	16 ms	10 ms
Core			
Number	0	0	0
<i>Task response times</i>			
Tracking	282 ms	670 ms	1201 ms
Telemetry	240 ms	383 ms	725 ms
Monitor and Ops Control	630 ms	531 ms	658 ms
<i>Backlog</i>			
Tracking	0	0	96
Telemetry	0	16	93

^aCore lockout occurred 51 seconds into snap interval 3.

Table 8. Statistics from Run 4

Item measured	SNAP1	SNAP2	SNAP3	SNAP4	SNAP5
<i>CPU utilization (total)</i>	87%	99%	99%	100%	99%
Applications	42%	51%	47%	46%	46%
Operating system overhead	44%	47%	50%	52%	51%
<i>CPU utilization (task breakdown)</i>					
Tracking Subsystem	1%	1%	5%	8%	5%
Telemetry Subsystem	14%	18%	15%	13%	15%
Command Subsystem	0.2%	0.2%	0.2%	0.4%	1%
Monitor and Ops Control Subsystem	13%	13%	13%	14%	14%
User Interface Subsystem	42%	43%	43%	46%	46%
Operating system tasks	7%	8%	8%	8%	7%
Predicts (phi-factor file) generation	7%	15%	10%	7%	8%
Sequence of events generation	—	1%	1%	1%	1%
<i>Main Core Usage</i>					
Average in use	646K	809K	925K	950K	956K
Average amount allocated	936K	960K	985K	988K	995K
Number of purges	13	73	224	310	404
Number of requests that had to wait	0	0	4	8	17
Number of LM's scatter loaded	0	5	26	37	75
<i>LCS Usage</i>					
Maximum	2364K	2639K	2638K	2718K	2745K
Average	2148K	2518K	2606K	2670K	2714K
LCS GETMAIN'ed core (average)	217K	273K	290K	311K	328K
Number of LM's purged from LCS	0	0	0	0	0
<i>I/O utilization</i>					
2860-2 Selector Channel					
Channel 1 (disk)	16%	9%	12%	17%	11%
Channel 2 (disk)	11%	12%	11%	11%	8%
Channel 6 (LCS)	15%	18%	27%	32%	29%
2870 Multiplexer Channel					
Selector subchannel 1 (tapes)	35%	30%	29%	29%	27%
Selector subchannel 4 (Pioneer devices)	0%	0%	0%	0%	0%
Printer (OF9)	13%	46%	34%	11%	10%
2909-3 Asynchronous Data Channel					
HSD08 (output subchannel to Ames)	79%	72%	66%	77%	76%
Subchannel 46x	0%	0%	0%	0%	0%
Printer (460)	85%	93%	92%	88%	86%
<i>Task queues</i>					
CPU					
Number	12471	15014	15818	15860	15832
Average time	14 ms	19 ms	20 ms	23 ms	19 ms
Core					
Number	0	0	10	15	98
Average time	—	—	42 ms	30 ms	26 ms
<i>Task response times</i>					
Tracking	319 ms	334 ms	314 ms	322 ms	297 ms
Telemetry	241 ms	341 ms	493 ms	626 ms	485 ms
Monitor and Ops Control	583 ms	368 ms	373 ms	441 ms	378 ms
<i>Backlog</i>					
Tracking data	0	0	71	28	0
Telemetry data	0	0	15	52	50
Monitor and Ops Control data	0	0	10	0	0

Table 9. Statistics from Run 5

Item measured	SNAP1	SNAP2	SNAP3	SNAP4	SNAP5 ^a
<i>CPU utilization (total)</i>	70%	92%	89%	33%	6%
Applications	32%	45%	41%	14%	0%
Operating system overhead	37%	46%	47%	8%	6%
<i>CPU utilization (task breakdown)</i>					
Tracking Subsystem	2%	1%	1%	1%	0%
Telemetry Subsystem	6%	14%	14%	2%	0%
Command Subsystem	0.2%	0.2%	0.3%	1%	0%
Monitor and Ops Control Subsystem	8%	10%	10%	4%	0%
User Interface Subsystem	29%	31%	29%	10%	0%
Operating system tasks	7%	7%	7%	5%	6%
Predicts (phi-factor file) generation	15%	27%	24%	3%	0%
Sequence of events generation	—	1%	2%	5%	0%
<i>Main core usage</i>					
Average in use	663K	869K	966K	1016K	1024K
Average amount allocated	947K	973K	991K	1016K	1024K
Number of purges	32	195	767	1231	0
Number of requests that had to wait	0	5	80	90	0
Number of LM's scatter loaded	0	30	176	99	0
<i>LCS Usage</i>					
Maximum	2042K	2047K	2045K	2043K	2024K
Average	1965K	2027K	2030K	2023K	2024K
LCS GETMAIN'ed core (average)	148K	193K	195K	206K	207K
Number of LM's purged from LCS	17	32	24	0	0
<i>I/O Utilization</i>					
2860-2 Selector Channel					
Channel 1 (disk)	19%	23%	25%	8%	
Channel 2 (disk)	17%	19%	13%	4%	
Channel 6 (LCS)	13%	24%	31%	9%	
2870 Multiplexer Channel					
Selector subchannel 1 (tapes)	31%	29%	25%	8%	
Selector subchannel 4 (Pioneer devices)	0%	0%	0%	0%	
Printer (0F9)	13%	33%	12%	0%	
2909-3 Asynchronous Data Channel					
HSD08 (output subchannel to Ames)	77%	76%	66%	8%	
Subchannel 46x	0%	0%	0%	0%	
Printer (460)	78%	86%	92%	26%	
<i>Task queues</i>					
CPU					
Number	10206	15050	14812	4072	
Average time	10 ms	10 ms	8 ms	14 ms	
Core					
Number	0	11	358	1080	
Average time	—	16 ms	36 ms	554 ms	
<i>Task response times</i>					
Tracking	207 ms	341 ms	1109 ms	3726 ms	
Telemetry	188 ms	211 ms	337 ms	7763 ms	
Monitor and Ops Control	450 ms	314 ms	256 ms	4059 ms	
<i>Backlog</i>					
Tracking data	0	0	0	0	
Telemetry data	0	0	12	71	
Monitor and Ops Control data	0	0	0	3	
<i>Input TTY and HSD lost</i>	0	0	0	116	

^aCore lockout occurred 10 seconds into snap interval 5.

Table 10. Statistics from Run 6

Item measured	SNAP1	SNAP2	SNAP3	SNAP4	SNAP5 ^a
CPU utilization (total)	83%	95%	97%	97%	97%
Applications	40%	46%	44%	42%	48%
Operating system overhead	42%	47%	51%	53%	48%
CPU utilization (task breakdown)					
Tracking Subsystem	1%	1%	7%	9%	4%
Telemetry Subsystem	14%	17%	14%	11%	8%
Command Subsystem	0.2%	0.2%	0.2%	1%	7%
Monitor and Ops Control Subsystem	13%	14%	14%	14%	14%
User Interface Subsystem	40%	43%	44%	45%	29%
Operating system tasks	7%	8%	8%	7%	6%
Predicts (phi-factor file) generation	5%	10%	6%	5%	13%
Sequence of events generation	—	1%	2%	2%	14%
Main core usage					
Average in use	653K	835K	937K	980K	990K
Average amount allocated	927K	969K	990K	996K	992K
Number of purges	15	73	257	919	1264
Number of requests that had to wait	0	1	13	88	15
Number of LM's scatter loaded	0	5	36	206	57
LCS usage					
Maximum	1747K	1815K	1838K	1800K	1878K
Average	1695K	1773K	1804K	1843K	1863K
LCS GETMAIN'ed core (average)	216K	275K	306K	344K	364K
Number of LM's purged from LCS	0	0	0	0	0
I/O utilization					
2860-2 Selector Channel					
Channel 1 (drum)	19%	25%	27%	31%	42%
Channel 2 (disk)	5%	6%	11%	14%	15%
Channel 5 (disk)	14%	15%	15%	21%	22%
Channel 6 (LCS)	13%	16%	26%	31%	24%
2870 Multiplexer Channel					
Selector subchannel 1 (tapes)	31%	29%	30%	26%	20%
Selector subchannel 4 (Pioneer devices)	0%	0%	0%	0%	—
Printer (0F9)	13%	51%	11%	5%	—
2909-3 Asynchronous Data Channel					
HSD08 (output subchannel to Ames)	74%	71%	69%	66%	28%
Subchannel 46x	0%	0%	0%	0%	0%
Printer (460)	78%	93%	86%	76%	49%
Task queues					
CPU					
Number	12003	15320	15686	15364	2531
Average time	13 ms	16 ms	16 ms	19 ms	13 ms
Core					
Number	0	1	26	530	366
Average time	—	10 ms	17 ms	28 ms	44 ms
Task response times					
Tracking	285 ms	353 ms	314 ms	414 ms	716 ms
Telemetry	234 ms	332 ms	525 ms	1015 ms	1657 ms
Monitor and Ops Control	599 ms	375 ms	340 ms	556 ms	796 ms
Backlog					
Tracking data	0	0	71	38	35
Telemetry data	0	12	34	118	149

^aModel queue overflow due to backlog; 10 seconds into snap interval 5.

Table 11. Statistics from Run 7

Item measured	SNAP1	SNAP2	SNAP3	SNAP4	SNAP5
<i>CPU utilization (total)</i>	78%	98%	94%	97%	99%
Applications	40%	53%	50%	52%	55%
Operating system overhead	36%	43%	43%	43%	43%
<i>CPU utilization (task breakdown)</i>					
Tracking Subsystem	1%	1%	1%	1%	0.3%
Telemetry Subsystem	7%	15%	15%	14%	15%
Command Subsystem	0.2%	0.1%	0.2%	0.3%	0.5%
Monitor and Ops Control Subsystem	13%	13%	13%	14%	13%
User Interface Subsystem	38%	40%	40%	42%	42%
Operating system tasks	6%	7%	7%	7%	7%
Predicts (phi-factor file) generation	9%	19%	15%	15%	14%
Sequence of events generation	—	1%	1%	2%	7%
<i>Main core usage</i>					
Average in use	619K	767K	784K	791K	801K
Average amount allocated	937K	980K	957K	969K	961K
Number of purges	12	46	52	55	67
Number of requests that had to wait	0	0	0	0	0
Number of LM's scatter loaded	0	0	0	0	1
<i>LCS usage</i>					
Maximum	1723K	1770K	1770K	1834K	1850K
Average	1668K	1736K	1743K	1787K	1817K
LCS GETMAIN'ed core (average)	189K	239K	245K	288K	319K
Number of LM's purged from LCS	0	0	0	0	0
<i>I/O utilization</i>					
2860-2 Selector Channel					
Channel 1 (drum)	15%	14%	20%	22%	26%
Channel 2 (disk)	5%	4%	3%	5%	2%
Channel 5 (disk)	16%	17%	15%	15%	14%
Channel 6 (LCS)	10%	13%	14%	14%	14%
2870 Multiplexer Channel					
Selector subchannel 1 (tapes)	31%	28%	27%	27%	29%
Selector subchannel 4 (Pioneer devices)	0%	0%	0%	0%	0%
Printer (0F9)	13%	33%	13%	12%	12%
2909-3 Asynchronous Data Channel					
HSD08 (output subchannel to Ames)	74%	70%	75%	74%	72%
Subchannel 46x	0%	0%	0%	0%	0%
Printer (460)	71%	93%	93%	93%	93%
<i>Task queues</i>					
CPU					
Number	9899	13134	12905	13305	13759
Average time	13 ms	18 ms	13 ms	15 ms	12 ms
Core					
Number	0	0	0	0	0
<i>Task response times</i>					
Tracking	290 ms	273 ms	507 ms	226 ms	136 ms
Telemetry	254 ms	206 ms	211 ms	222 ms	183 ms
Monitor and Ops Control	550 ms	299 ms	283 ms	287 ms	227 ms

Table 12. Glossary of terms

CPU utilization (total)		I/O Utilization	
	Percentage of the snap interval the 360/75 CPU was in use, i.e., not idle or waiting.	Channel utilization	Percentage of the snap interval the channel was busy. For the disk channels, the channel is not made busy by seek operations.
Applications	Percentage of the snap interval the CPU was in use by a user program.	Subchannel and device utilization	Percentage of the snap interval the sub-channel or device was busy.
Operating system overhead	Percentage of the snap interval the processor was in use by the operating system servicing user requests or interrupts.	Task queues	
Main core usage		Number (No.)	
Average in use	Average amount of core in use during the snap.	CPU	Number of times tasks were queued for control of CPU. (Zero-time entries are included.)
Average amount allocated	Average amount of core in use plus the average amount allocated for inactive load modules.	Core	Number of times tasks waited while storage management attempted to satisfy their core requests.
Number of purges	The number of times during the snap that purge attempts were made to free inactive load modules to satisfy a GETMAIN request.	Average time	The average time in milliseconds that tasks were queued for the reasons stated above.
Number of requests that had to wait	The number of GETMAIN requests which caused the calling task to be delayed until sufficient main storage became available.	Task response times	The average time all tasks in the indicated category required to process a unit of work, i.e., from the time the unit (RTQEL) is activated to the final EXIT under the task.
Number of load modules scatter loaded	The number of load modules loaded into main storage in segments rather than as single blocks, due to excessive fragmentation of available storage.	Backlog	The number of unprocessed work units at the end of the snap.
LCS usage		Input TTY and HSD Lost	The number of teletype and high speed data messages discarded by the I/O interrupt processor due to its inability to obtain core.
GETMAIN'ed core	The maximum and average amount of LCS used during the snap.	Core = (LCS, MAIN)	When executing a user GETMAIN, attempts are first made to obtain core from LCS, before main memory.
Load modules purged from LCS	The average amount of LCS allocated via the LCS option of GETMAIN calls.		
	The number of load modules that were purged from LCS in order to satisfy other LCS requests.		

